

# Are We There Yet?!

## STATION GUIDE



Want to learn more about playing math?  
Visit [www.zenomath.org](http://www.zenomath.org)

### Overview

This guide provides information on how to setup and facilitate a small group of 2-7 children or a center station to play the Zeno Game, Are We There Yet?! At least one adult should be present when playing.

Some of these instructions assume that children can work cooperatively with one another. If that is not developmentally appropriate for the children you are working with, it may be best to have more adults to serve as the children's partners.

Small group play should last 5-10 minutes and should focus on no more than 2 game levels at a time.

When playing, refrain from using "no" to direct children. The word "no" does not provide children with any skills or verbal guidance.

It is critical that you play the game in your classroom for the week prior to sending it home to ensure that children are excited and comfortable to take it home and play with their families.



### Goal

In this game your children will learn how to count on up to 20 using a number line. Counting on means continuing to count without starting back at 1.

### Before You Begin

Remember that it is important to give children time to freely play with the game materials and explore the game concept of counting on.

Please ensure that children have had adequate time to explore the game and its concept prior to small groups.





## Level 1



Yellow Mat x3



Vehicles x3

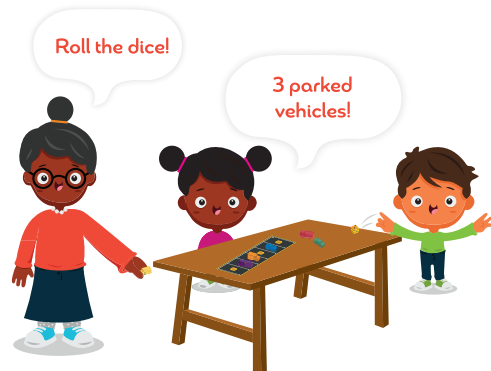


Dice x3

First, demonstrate how to play by rolling the dot dice and parking that many vehicles. Ask the children to help you count as you park the vehicles.



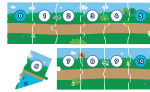
Now, it's their turn! Allow each child to practice rolling the dice and parking the vehicles.



Encourage children to count as they park the vehicles. Clear the parking lot and let them try again!



## Level 2



0-10 Street Parts x3



Vehicles x3



Spinner x3

First, demonstrate how to play by placing the 0 card down first and then spinning the spinner and building that many pieces of the road. Spin again and ask the children to help you count on as you extend the road.



Now, it's their turn! Allow children to spin and build the road. Encourage them to count as they add to their road.



After they have built the road to 10, encourage them to race their vehicles to the end, counting as they do so.



## Level 3



0-20 Street Parts x3



Vehicles x3



Dice x3

First, demonstrate how to play by placing the 0 card down first and then rolling the dice and building that many pieces of the road. Roll again and ask the children to help you count on as you extend the road.



Now, it's their turn! Allow children to roll the dice and build the road. Encourage them to count as they add to their road.



After they have built the road to 20, encourage them to race their vehicles to the end, counting as they do so.