Have each player draw **domino tiles**. The number of tiles drawn depends on the number of players:

- Two players draw seven tiles each.
- Three to four players draw five tiles each.

**Game Rules:**

The player with the highest double places the first domino. If there are no doubles, then the player with the highest dot total puts his/her domino down first. Play proceeds to the left (clockwise). Each player adds a domino to an open end if they can match values. In the example to the right, the "blank" and "1" are the open ends. Note that the dominoes may flow in any direction, turning as necessary, but that the 5-5 and 1-1 are placed in the customary horizontal orientation.

A player who cannot make a move must pass. The game ends when one player uses the last domino in his/her hand, or when no more plays can be made. If all players still have tiles in their hand, but can make no moves, then the game is said to be "blocked".

**Scoring:**

The player with the least amount of dots wins. If there is a tie, the win goes to the player with the lowest individual tile. For example, if one player has a 1-2, 2-4, and 3-5, and the other player has a 5-5 and a 3-4, they both have a total of 17, but the first player wins because his lowest tile (1-2) is smaller than the second player’s lowest tile (3-4). Students can keep track of their score by adding up all the dots on the tiles still left in their hand.

**NOTE:** Domino games are often played in a number of rounds, where the score in each individual round (or hand) is added to the score in the previous rounds.

When one player’s total score exceeds a pre-established score (100, for example), the game is over and the winner is the player with the lowest total.

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