



MATH GO FISH!



- Goal:** Players find pairs of cards that add up to 10
- Skill:** Number Sense
- Players:** 2 or more
- Materials:** Standard deck of cards - 10s and Face Cards removed, Aces equal 1

Setup & Gameplay:

1. Deal five cards to each player then take out one card from the deck and set it aside without looking at it. The remaining cards are placed face down in a “draw” pile.
2. If a player has any two cards that add to 10 (e.g.: $3 + 7$), s/he lays the pair on the table, face up.
3. Once all players have laid down all their “10” pairs, the first player asks any other player for a card that would complete a “10” pair in his/her hand. If the other player has the requested card, s/he must hand it over and the first player may continue asking for cards, from the same person or anyone else.
4. If the player doesn't have the requested card, s/he says, “Go fish!” and the first player takes the top card from the “draw” pile. If a player runs out of cards, s/he draws a new one at the beginning of a new turn and continues play.
5. When all cards are matched up, the person who winds up with the card that is the match for the card that was removed from the deck at the beginning of the game is the winner!

